## Programming Ideas Simplified

## Count <br> Controlled <br> Loops

## Revising Sequence

## A simple sequence is

 one instructions following another An input is how we put information into a program (keyboard, mouse, trackpad inputs)Waits can slow a
sequence down digital devices run programs (oven, kettle, fridge etc)

## Algorithm

Stop work
Tidy desks
Collect coats
Line up
Leave class
Walk to exit
Leave school

## Code



## Everyday loops

I know a song that will get on your nerves get on your nerves

Repeated lyrics get on your nerves

Can you think of a song with a lyric that repeats？

## Everyday loops



## Which parts of

 the dance are repeated？Brain Breaks－Action Songs for Children－Happy Dance－Kids Songs by The Learning Station

## Count controlled loop


wave

## Count controlled loop

## do 4 times

Wave $\begin{array}{r}\text { Actions inside a } \\ \text { loop are indented }\end{array}$

## Count controlled loop

do 4 times wave

Can you
act out the algorithm？

## Count controlled loop

do 4 times wave

Wave<br>Wave<br>Wave<br>wave<br>Did you<br>carry out these actions？

## Count controlled loop

## Stand <br> do 3 times

Actions inside a loop are indented

wave
Sit

## Count controlled loop

## Stand Ations sutside a loop are not indented do 3 times <br> wave <br> Sit <br> Actions outside a loop are not indented

## Count controlled loop

## Stand do 3 times wave <br> Sit <br> 

## Count controlled loop

stand
loop 4 times
wave
bow

## Count controlled loop

stand
loop 4 times
wave
bow

| stand |  |
| :--- | :---: |
| Wave | Did you |
| Bow | carry out |
| Wave | these |
| Bow | actions？ |
| Wave |  |
| Bow |  |
| Wave |  |
| Bow |  |

## Count controlled loop

## stand <br> loop 4 times <br> wave <br> bow <br> sit

stand
Wave
Bow
Wave
Bow
Wave
Bow
Wave
Bow
sit

> What actions are inside the loop?

## Count controlled loop

## stand <br> loop 4 times <br> wave <br> bow <br> sit

stand
Wave
Bow
Wave
Bow
Wave
Bow
Wave
Bow

## What actions are inside the loop?



## Count controlled loop

## stand <br> loop 4 times <br> wave <br> bow <br> sit

stand
Wave
Bow
Wave
Bow
Wave
Bow
Wave
Bow
sit



## Count controlled loop

## stand <br> loop 4 times <br> wave <br> bow <br> sit

stand
Wave
Bow
Wave
Bow
Wave
Bow
Wave
Bow
sit

## Count controlled loop

## Stand do 3 times wave <br> Sit

Flow of control reminder

## Count controlled loop

## stand

loop 4 times
wave
bow
sit

## Count controlled loop

stand loop 4 times
wave bow sit

## Count controlled loop

stand
loop 2 times say pig
Sit
Do 4 times
How many loop
structures are there?
wave
grin
Say end

## Count controlled loop

stand
loop 2 times say pig
Sit
Do 4 times
wave
grin
Say end

How many loop
structures are there？

2 loop structures

## Count controlled loop

stand
loop 2 times say pig
Sit
Do 4 times
wave
grin
Say end

## Count controlled loop

stand

## loop 2 times

say pig
Sit
Do 4 times
wave
grin

How many repeats in total?

6 repeats
$2+4=6$

Say end

## Count controlled loop

stand
loop 2 times say pig
Sit
Do 4 times
wave
grin
Say end

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## Draw the flow of control

}

## Count controlled loop



## Say end

## Count controlled loop

## smile

loop 3 times
stand
sit
frown

## Now write your own everyday algorithm that uses count controlled loops

One mark if it makes sense
One mark if each action is on a new line One mark if you indent the actions

## Count controlled loop

bow<br>jump<br>bow<br>jump<br>bow<br>jump

Can you turn this sequence into a count controlled loop?

## Count controlled loop

bow

| jump |
| :--- |
| bow |
| bump |


| Did you turn this |
| :--- |
| into this? |


| bow |
| :--- |
| jump |

## do 3 times

bow
jump
or
loop 3 times
bow


## Count controlled loop



## Count controlled loop

A loop is a set of instructions that are repeated A count-controlled-loop

- Can replace a sequence where there is a pattern.
- Is controlled by the number
- Ends after the number of repeats are complete
- Is called a repeat loop in Scratch programming
- Has a flow of control (order that commands are executed in)
- Can be used in an algorithm or in programming


## Terms of use

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