

# Programming Concepts Simplified

## Simple Sequence

Terms of use are on the last slide

# Simple Sequence

Stand



Wave



Bow



Sit

One thing  
at a time  
in an order

# Simple Sequence

Stand



Wave



Bow



Sit

Arrows  
show the  
order the  
algorithm  
takes

# Simple Sequence

Stand  
Wave  
Bow  
Sit

Act it out

# Simple Sequence

Stand  
Wave  
Bow  
Sit

We all  
waved  
differently

# Simple Sequence

Stand

Act it out

Wave **once slowly**

Bow

Sit

# Simple Sequence

Stand

Wave **once slowly**

Bow

Sit

What was  
different?



# Simple Sequence

Stand

Wave **once slowly**

Bow

Sit

What was  
different?

More detail  
telling us how to  
wave



# Simple Sequence

Stand

Wave **once slowly**

Bow

Sit

Algorithms are easier to follow if they are **precise** with more detail

# Simple Sequence

Stand

Wave **once slowly**

Bow

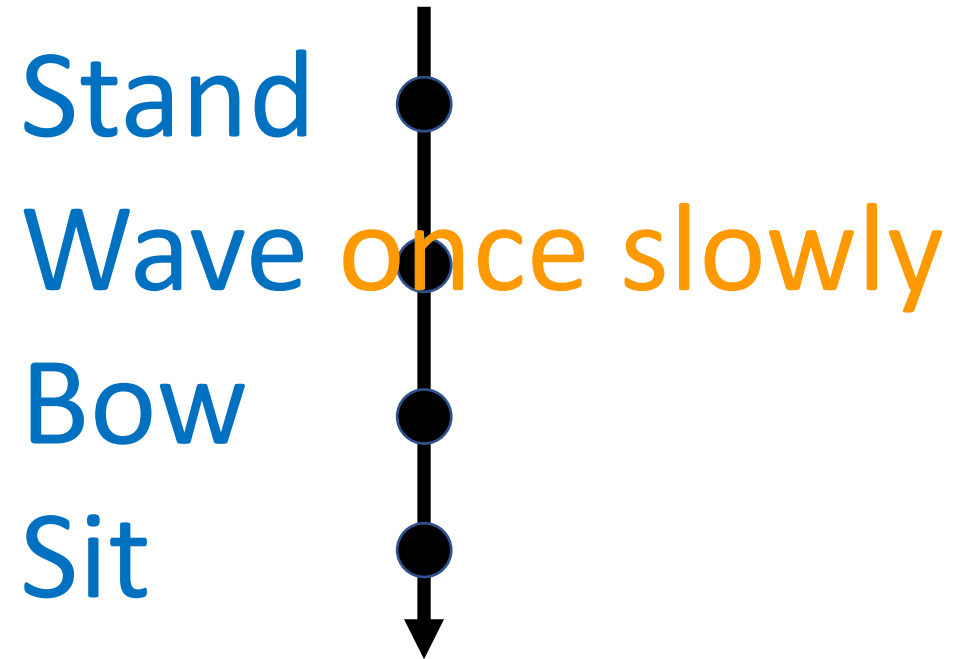
Sit

Now write  
your own  
and act it  
out with a  
partner



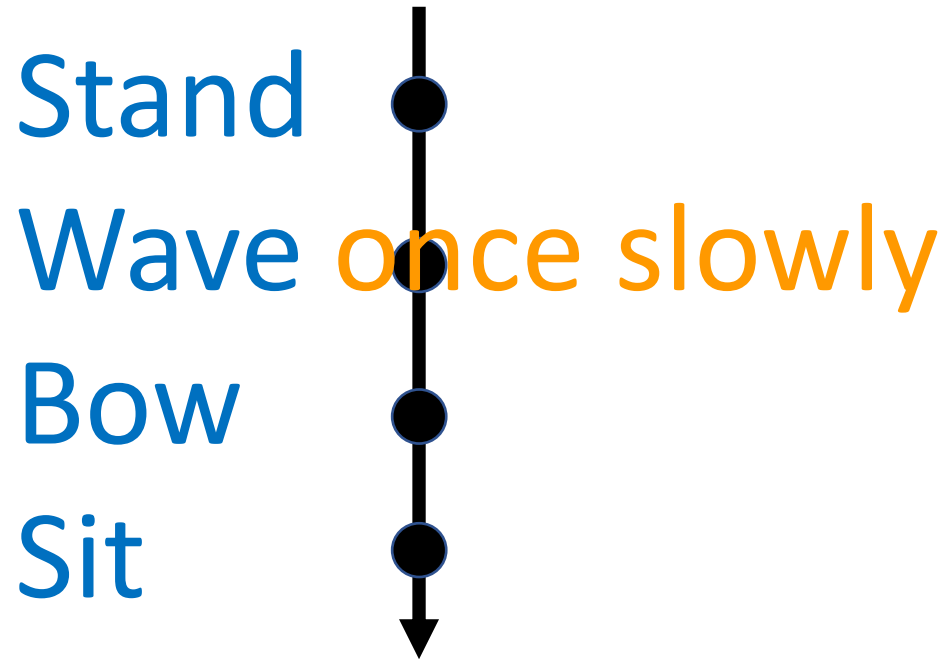
Can you  
make it  
precise?

# Simple Sequence



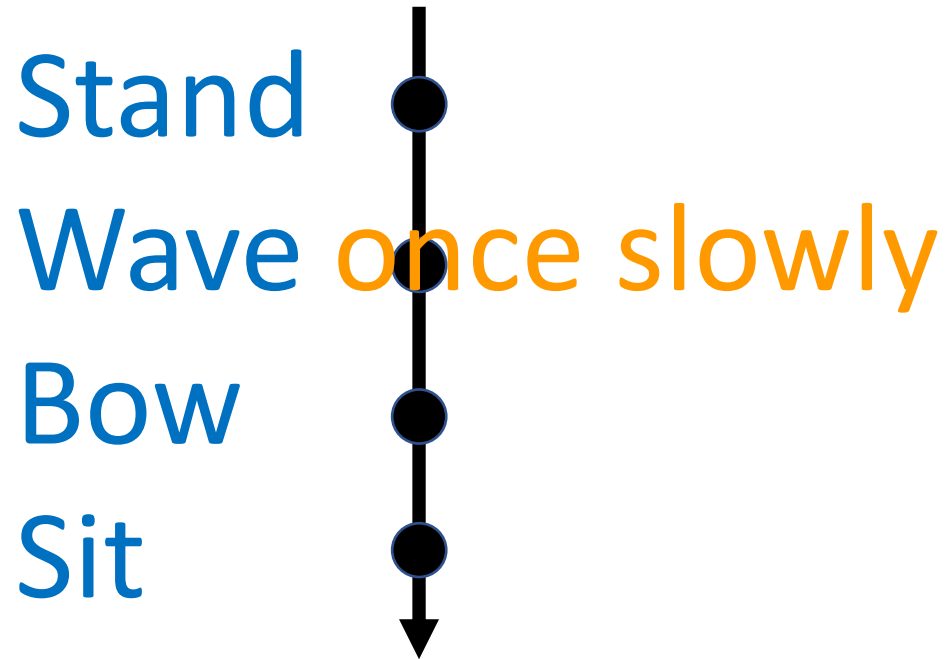
This is the flow of control, the order the algorithm takes

# Simple Sequence



Dots show  
actions

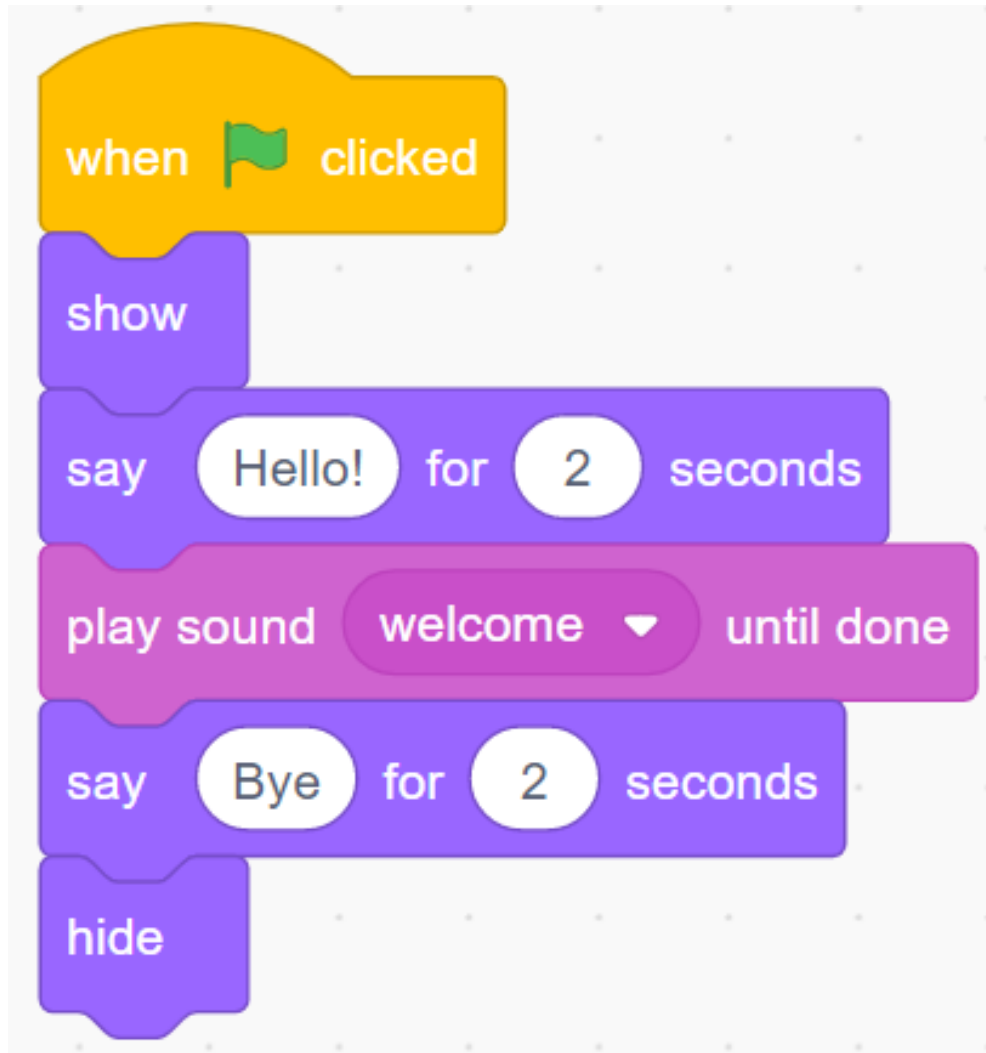
# Simple Sequence



Draw a flow of control next to your algorithm

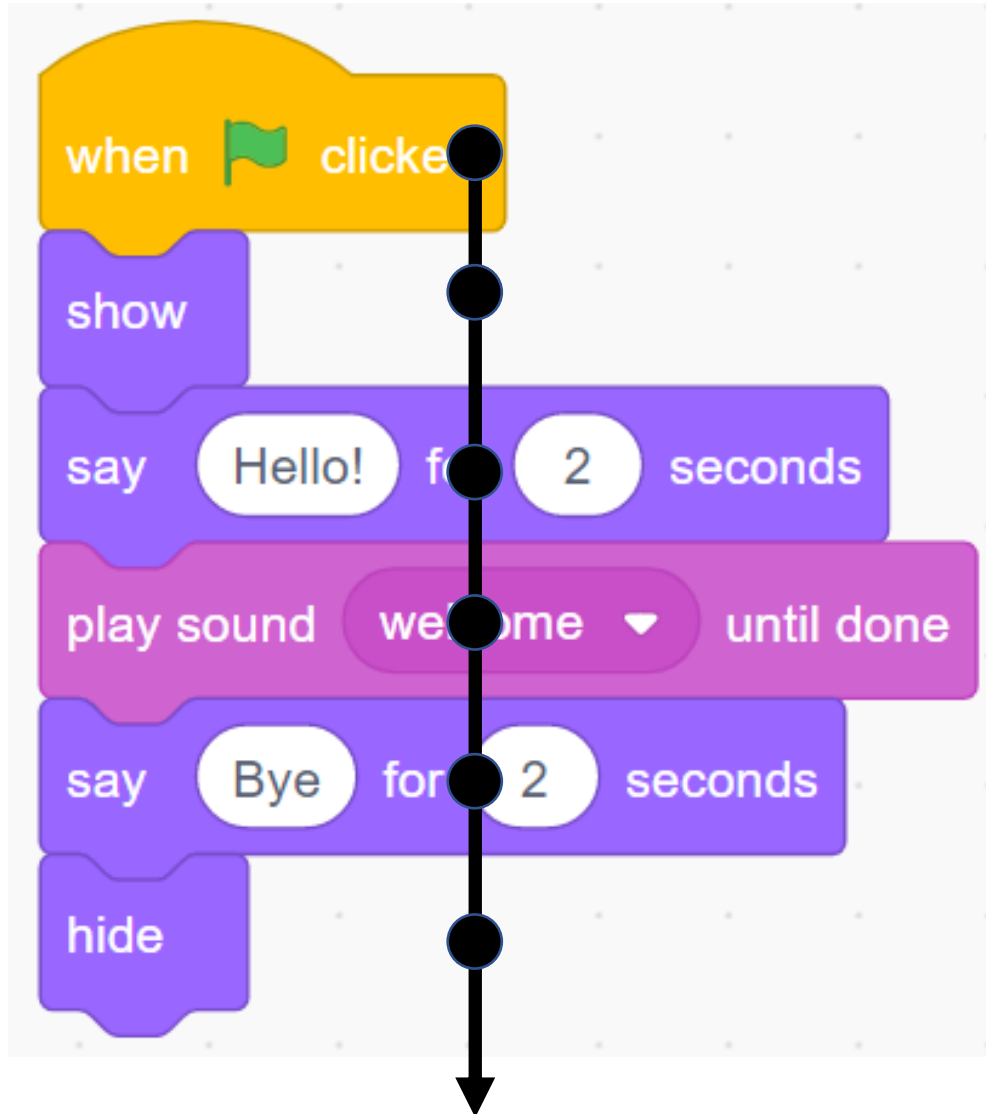


# Simple Sequence



Simple sequence  
in Scratch code

# Simple Sequence



Simple sequence  
in Scratch code  
with flow of  
control

# Terms of use

Slides are provided in PDF and PowerPoint Formats and teachers who purchased the book are authorized to adapt the resources within their school or on closed learning platforms such as Seesaw, Google Classroom or Teams as long as they are not shared outside the school community.

Further book resources can be found here

<https://computing.hias.hants.gov.uk/course/view.php?id=51>