

National Curriculum Green Screen

KS1

Pupils should be taught to use technology purposefully to create, organise, store, manipulate and retrieve digital content.

KS2

Pupils should be taught to select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.

KS3

Pupils should be taught to undertake creative projects that involve selecting, using, and combining multiple applications, preferably across a range of devices, to achieve challenging goals, including collecting and analysing data and meeting the needs of known users

Pupils should be taught to create, re-use, revise and re-purpose digital artefacts for a given audience, with attention to trustworthiness, design and usability.